

Math Ideas:

1. Jumping Jack Flash (taken from a CCEPE conference- sorry I don't remember who did it.)

Equipment: None

Use: **Opener , Closer** or Fitness Activity

Two students face each other in the center of the gym. They do a jumping jack and say a. jumping (feet apart) - b. jack (feet together) c. Flash - show from 0(fist) to 5 on their hand with palm down. The two then add up the two numbers and the first one to call out the answer must turn and run to their line behind them before the other one catches them.

Variations: Subtract one from the other, Multiply (upper grades)

Play game to 5 points- 1 pt for making to line safely or 1 point for tagging partner. Then find a new partner or switch after time limit.