RELAY CHALLENGE

Equipment needed: A pen/pencil for each pair of students

- Students must work with a partner from their own class.
- If a student can't find a partner (odd number) they will work on their own.
- Pairs will stand in single file line behind the sideline of the basketball court
- Partners will take turns going across the gym to the other sideline of the basketball court
- When a student reaches the other side of the basketball court they can complete <u>ONE</u> problem of the matching activity. When the student has completed one problem they must return back to their partner
- When one partner finishes and returns to the starting point the other partner may go and take their turn
- Partners must alternate turns throughout the challenge
- While the student is waiting for their partner to answer a question and get back, that student should keep moving choosing from one or more of the following activities (you should post these on a sign so that they can see their choices): crunches, Jumping jacks, march in place, squats, jog in place
- When a pair finishes the matching activity and believes they have it all correct they are to alert a teacher immediately. The teacher will then correct the matching activity. If the pair has them all correct they have completed the challenge. If the pair has one or more problems wrong (the teacher should mark them wrong) they will need to continue on with the challenge as before correcting one wrong problem at a time.
- All pairs should continue until they complete the challenge or until time for class is up.
- If more than one pair is ready to have their matching activity corrected it will be done on a first come first serve basis.
- Throughout the challenge the teacher will occasionally call out a different way of traveling across the gym floor. Examples: sprint, skip, karaoke, etc…
- The first pair to complete their matching activity and have them all correct wins the challenge. Anyone that completes the challenge will have their names written on the challenge board.
- If no one is able to complete the matching activity in the time allowed, the pair that has the most done and the most correct answers will win the challenge.
- The teacher to whom the winning pair belongs to will be awarded 2 points. In case of a tie with pairs from both classes, each teacher will be awarded 2 points.
- Any pair that finishes with all correct answers after the winners are done will receive 1 point for their team.

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