

VOLLEYBALL SKILLS RUBRIC

NASPE PETE Standard 2: Skill-Based and Fitness Based Competence

Physical education teacher candidates are physically educated individuals with the knowledge and skills necessary to demonstrate competent movement performance and health-enhancing fitness as delineated in the NASPE K-12 Standards.

2.1 Demonstrate personal competence in motor skill performance for a variety of physical activities and movement patterns.

NASPE K – 12 Standard 1:

Demonstrates competence in motor skills and movement patterns needed to perform a variety of physical activities.

Level	Forearm Passing Technique	Overhead Passing Technique	Serve
4	TC consistently sends a playable * forearm pass to a teammate or over the net with good technique in an authentic environment a modified game of at least 4-v-4.	TC consistently sends a playable * overhead pass to a teammate or over the net with good technique.	TC consistently puts the ball in play with a legal serve, sometimes difficult to return (e.g., spin, placement, form).
3	TC usually sends a playable * forearm pass to a teammate or over the net with good technique in an authentic environment a modified game of at least 4-v-4.	TC usually sends a playable * overhead pass to a teammate or over the net with good technique.	TC usually puts the ball in play with a legal serve.
2	TC sometimes sends a playable * forearm pass to a teammate or over the net with good technique in an authentic environment a modified game of at least 4-v-4.	TC sends a playable * overhead pass to a teammate or over the net with good technique. sometimes	TC sometimes puts the ball in play with legal serve.
1	Seldom sends a playable * forearm pass to a teammate or over the net with good technique in an authentic environment a modified game of at least 4-v-4.	TC sends a playable * overhead pass to a teammate or over the net with good technique. seldom	TC seldom puts the ball in play with a legal serve.

*A playable ball is one that a player should reasonably be able to reach.

SCORING: Consistently = 90%; Usually = 75 – 89 %; Sometimes = 50%; Seldom = below 50%