



| activity game |

Items Needed:

Large space so students can move safely. Cones/markers to designate boundaries.

Optional: something to designate the "head" bee catcher.

Bee Catcher

GRADES 3-5

This game is similar to sharks and minnows or color tag. Appoint one student to be the "bee catcher." Then line up all of the students or "bees" on the "hive" side. The bee catcher starts the game in the middle of the designated area of play. When you or the bee catcher says "Need more honey" all the bees try to make it to the opposite side of the gym or to the "flowers" without being caught. If your class is large, you can assign the students different species of bees such as "honey bees", "yellow jackets", or "sweat bees." Then you can designate each group by saying, "Need more honey...sweat bees" and only the sweat bees will be released to the flowers. You would repeat until all groups are released from the hive side to the flower side. If one of the bees is caught, they then go to the middle and become a bee catcher trying to tag the other bees. The game continues until you have 1-2 bees remaining. They can then become the bee catcher(s) to start a new game.

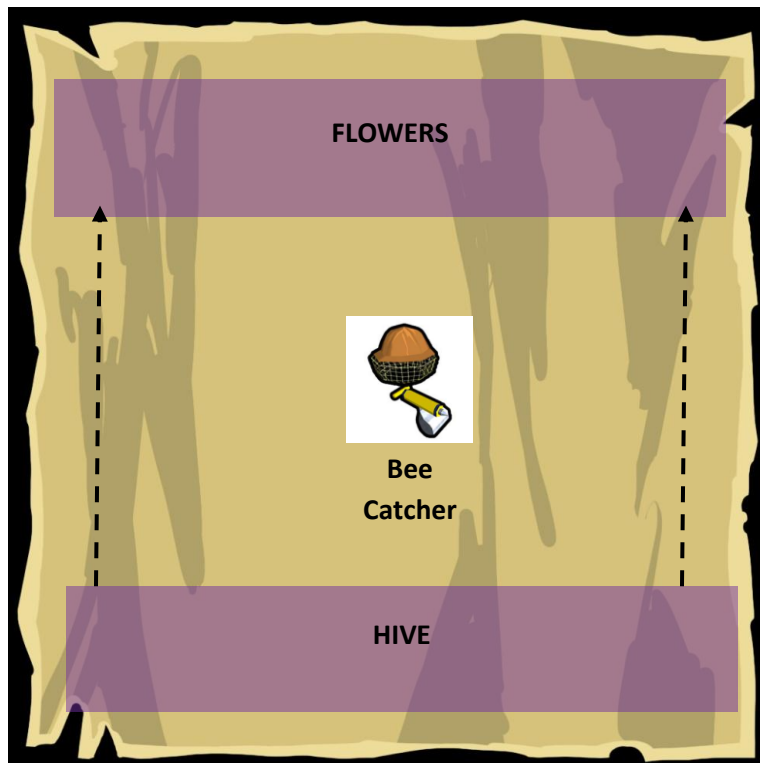
Objectives

Students try to move from the “hive” to the “flowers” without being tagged by the bee catcher using various locomotor movements.

Alternatives

- The “bee catcher” and “bees” could skip, gallop, bunny hop, or crab walk across the square instead of running.
 - Once a “bee catcher” tags a “bee,” they become frozen until they complete 5 pushups/sit ups/ jumping jacks/etc. and then they can be released to join the game or continue to help the “bee catcher” tag other “bees.”
 - Once a “bee catcher” tags a “bee” the bee is stuck in the honey and they must sit in that spot to help tag the other bees with their arms, but may not move from their spot. If another bee is tagged by a stuck/stunned bee, then they must sit in the spot where they were tagged.
 - Provide information about pollination and importance of honey as a natural sweetener.
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Bee Catcher Setup



Promotes:
Fitness, Various locomotor skills (walking, jogging, skipping, chasing, fleeing, dodging, etc.), body and space awareness (spatial awareness), effort (speed), relationships to others, nutrition & science