

I'd rather Chew Aluminum Foil than Teach Dance

Presented by

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DANCE

Ready...

- Music: "5-6-7-8" (SPARK 3-6 Music CD, #7)
- Music player
- 4 cones (for boundaries)

Set...

- Create large (30X30 paces) activity area.
- Scatter students in area.
- 5-6-7-8 Prompt Page (SPARK Instructional Media CD).

30 PACES

GO!

GRADES 3-6

- 1. The object is to perform a line dance using an "addon" format.
- 2. On music, move throughout our area. When the music stops, find a partner.
- 3. This is your "Jumping" partner. Together, jump 4X and say "5,6,7,8" (4 counts).
- 4. On music, leave your partner, and move again. When music stops, find a new partner.
- 5. This is your "Grapevine" partner. Grapevine step R (step R, L behind, R, touch L) then Grapevine step L (step L, R behind, L, touch R) (8 counts).
- 6. Move on the music. When it stops, find a 3rd partner.
- 7. This is your "Skating" partner. Together, skate slowly by sliding R foot forward, then L foot forward, R foot forward, L foot forward (8 counts).
- 8. Move on the music. When it stops, find a 4th partner.
- 9. This is your "Hip" partner. Touch your R hip with R hand, L hip with L hand, R glute, L glute, clap 2X, "Raise the Roof" (push hands from shoulders to sky) 2X (8 counts).
- 10. Move on the music. When it stops, find a 5th partner.
- 11. This is your "Back-walking" partner. Together, backward-walk 4 steps, counting "1,2,3,4" (4 counts).
- 12. Now, we'll play the music, and combine all the steps. The music has a prelude, then on cue, "5,6,7,8," begin jumping.

CUES

- * Find partners quickly.
- * Move to the beat.



Ready...

- Music: "Irish Jig Medley" (SPARK 3-6 Music CD, #16)
- Music player
- Irish Jig Prompt Page (SPARK Instructional Media CD)

Set...

• Scatter students in large area.

GO!

- 1. The object is to perform a folk dance from Ireland, called *The Irish Jig*.
- 2. We'll learn and practice 1 step at a time without the music first. Then we'll put it all together with the music. (First, teach each step or sequence, and then cue students to get ready to practice together by saying, "5, 6, 7, 8.")

3. Irish Jig

• 12 heels (12 counts)

o R heel-tap, hop-change, L heel-tap. Do 6X (12 counts).

Chorus step (4 counts)

o Jump to straddle, jump to criss-cross, jump to straddle, jump together (4 counts).

• Heel-toe-heel (12 counts)

- o Hop on L while R does heel-tap front, toe-tap at "home," heel-tap front. Then transfer all weight onto R foot (4 counts).
- o Repeat with L foot (4 counts).
- o Repeat with R foot once more (4 counts).

Chorus step (4 counts)

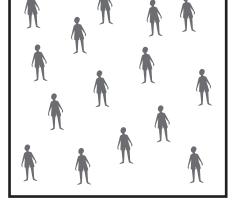
o Jump to straddle, jump to criss-cross, jump to straddle, jump together (4 counts).

Kick the can (12 counts)

- o Hop on L, while R does kick to front, kick to side, then pumps down 2X- front, side, down, down (4 counts).
- o Repeat with L foot (4 counts).
- o Repeat on R side once more (4 counts).

Chorus step (4 counts)

- o Jump to straddle, jump to criss-cross, jump to straddle, jump together- out, cross, out, together (4 counts).
- Repeat until end of song.





SPARK™ CULTURAL DANCE

ALUNELUL (ROMANIA)

Ready...

- Music: "Alunelul" (SPARK 3-6 Music CD, #14)
- Music player
- Alunelul Prompt Page (SPARK Instructional Media CD)

Set...

• Students in circles of 8-10; hands joined.

GO!

- 1. The object is to perform a folk dance from Romania.
- 2. We'll learn and practice 1 step at a time without the music first. Then we'll put it all together with the music. (First, teach each step or sequence, then cue students to get ready to practice together by saying, "5, 6, 7, 8.")

3. Alunelul

- Part 1 (16 counts)
 - o Start facing to your R.
 - o Double grapevine step and 2 stamps: Side, behind, side, behind, side, L stamp, R stamp (8 counts).
 - o Double grapevine to L, finish with 2 stamps R and L (8 counts).
- Part 2 (8 counts)
 - o Single grapevine step to R. Finish with L stamp (4 counts).
 - o Single grapevine step to L. Finish with R stamp (4 counts).
- Part 3 (8 counts)
 - o Side step R, stamp L (1 <u>and</u>) side step L, stamp R (2 <u>and</u>) side step R, stamp L 2X (3 <u>and</u> 4).
 - o Side step L, stamp R (1 and) side step R, stamp L (2 and) side step L, stamp R 2X (3 and 4).









ALLEY CAT

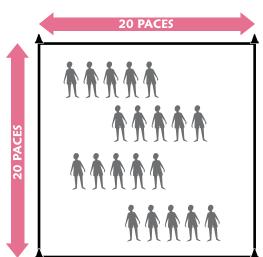


Ready

- 4 cones (for boundaries)
- Music: "Alley Cat" (SPARK K-2 Music CD)
- Music player

Set

- Create medium (20X20 paces) activity area.
- Form groups of 5; send each group to stand in a line facing forward.
- Ensure students have enough space to move safely; then begin instruction.



GO!

- 1. Alley Cat is a line dance from the U.S.A.
- 2. We'll learn and practice 1 step at a time without the music first. Then, we'll put it all together with the music.
- 3. Let's practice the movements together:
 - Touch R toe to R side, return: 2X (4 counts).
 - Touch L toe to L side, return: 2X (4 counts)
 - Touch R toe in back, return: 2X (4 counts)
 - Touch L toe in back, return: 2X (4 counts)
 - Lift R knee across front of body, return: 2X (4 counts)
 - Lift L knee across front of body, return: 2X (4 counts)
 - Lift R knee across front of body, return: 1X (4 counts)
 - Lift L knee across front of body, return: 1X (4 counts)
 - Jump up in the air, pause, then clap your hands.
 - We'll repeat this sequence throughout the song.
- 4. Let's try it with the music.
- 5. Wrap it Up

GRADES K-2

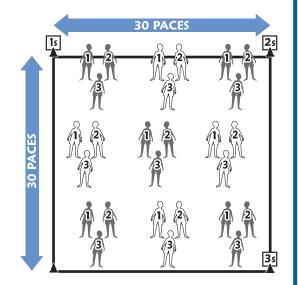
- In this dance it was important to know right from left.
- Point in the direction you would go to move to your right. To your left?

- o Jump 1/4 turn to R, pause and clap (4 counts).
- Repeat all turning 1/4 turn to the R each round.
- 6. Let's all do the Pata Pata together once without the music.
- 7. Time to try it with the music!

Ready...

- Music: "Pata Pata" (SPARK 3-6 Music CD, #17)
- Music player
- Pata Pata Jigsaw Cards (SPARK Instructional Media CD)
- 4 cones for boundaries

- Create a large activity area (30X30 paces).
- Form groups of 3; scattered in area.
- Print and cut Pata Pata Jigsaw Cards. Place 1 at each of 3 corners of area.



- 1. The object is to learn and teach a folk dance from Africa, using a technique called a jigsaw.
- 2. Number yourselves 1, 2 and 3. All 1s move to this corner (point to corner with first part of dance), 2s to this corner (point to corner with second part of dance), and 3s here (point to corner with third part of dance).
- 3. On signal, you will learn 1 of 3 parts of the Pata Pata. Practice it until the signal.
- 4. On signal, return to your group of 3. #1s teach your group the first part of the Pata Pata, then #2s add your part; and finally, #3s, add yours.

5. Pata Pata

• Part 1

- o Toe-tap R to side, and "home," 2X (4 counts).
- o Toe-tap L to side, and "home," 2X (4 counts).

o Slide feet: toes out, heels out, heels in, toes in (4 counts).

• **Part 3**

- o Knee lift R 2X (2 counts).
- o Kick forward L 2X (2 counts).

